SGM 2015/16 (League 1+2) Round 5 **SWIPS**



Tournament organiser:

Description —

Date: 2016-02-06

- Rules -

Tournament system: translation missing:

en.tournament_system.team

Rating Standard Round count: 1

Maximal number of players: 20

Points assignment: static

Tiebreak:

- Address ——

City: decentralised