SGM 2015/16 (League 1+2) Round 3-4 **SWIPS**

Tournament organiser:

Description —

Date: 2016-01-09 - 2016-01-23

- Rules -

Tournament system: translation missing:

en.tournament_system.team

Rating Standard Round count: 2

Maximal number of players: 20

Points assignment: static

Tiebreak:

- Address -

City: decentralised